



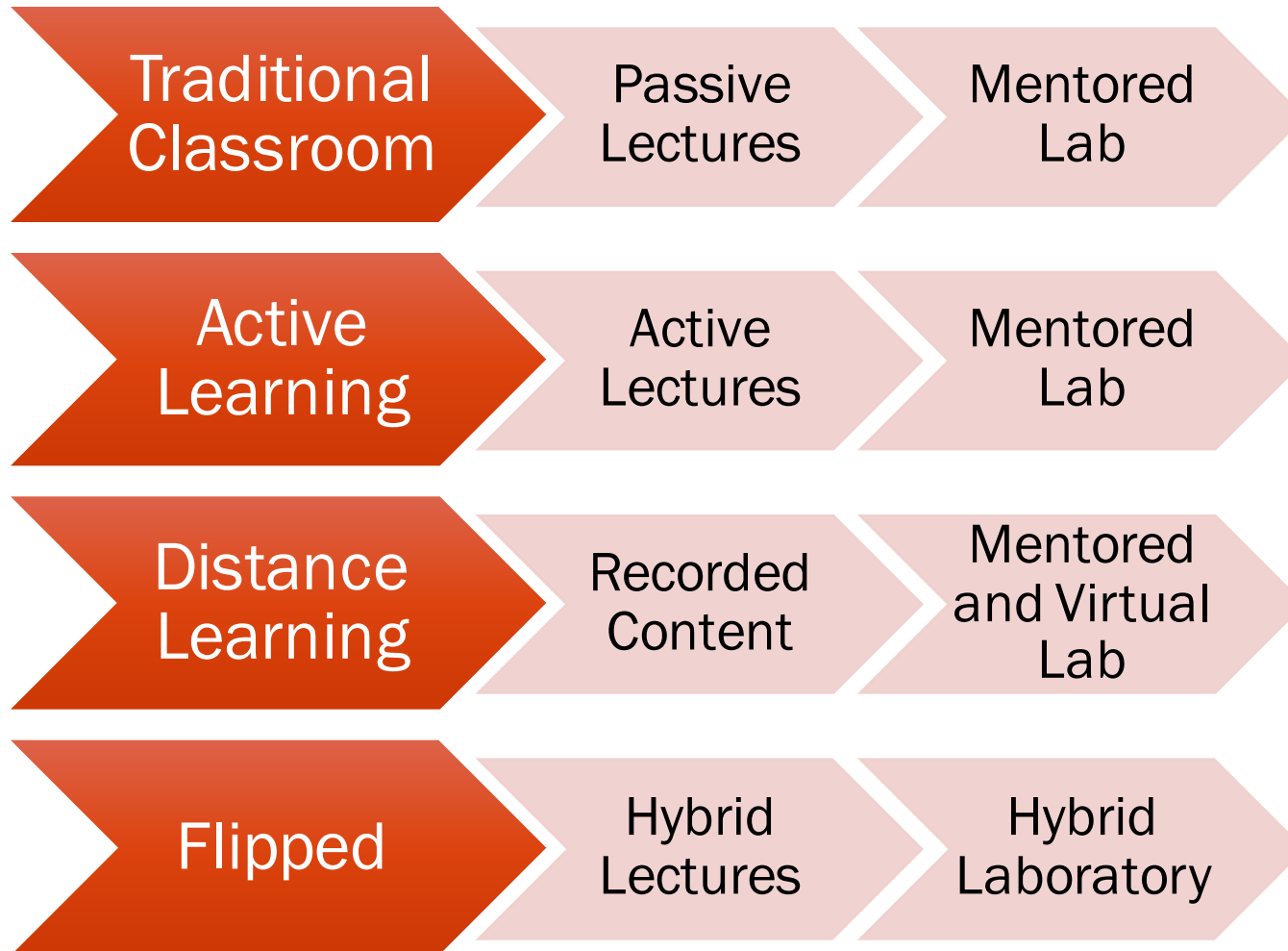
# Flipping the Classroom, the Laboratory and Social Media with First Year Engineering Students

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# EDUCATIONAL APPROACHES



# EDUCATIONAL QUESTIONS

## Flipped Classroom

- Do flipped classroom harm knowledge acquisition?
- Do flipped classrooms diminish mentor authority?

## Flipped Laboratory

- Does the ownership model improve design results?
- Can remote equipment improve design creativity?

## Social Media

- Does crowdsourcing harm or improve retention?
- Can social media use result in design creativity?

# MSOE

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U.S. News and World Reports

15<sup>th</sup> Best University - Midwest

5<sup>th</sup> Most Innovative - Midwest



## Quick Facts

- Residential campus
- 2950 students
- 12 engineering degrees
- Average class size of 20
- 96% placement rate



# EECS

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## Quick Facts

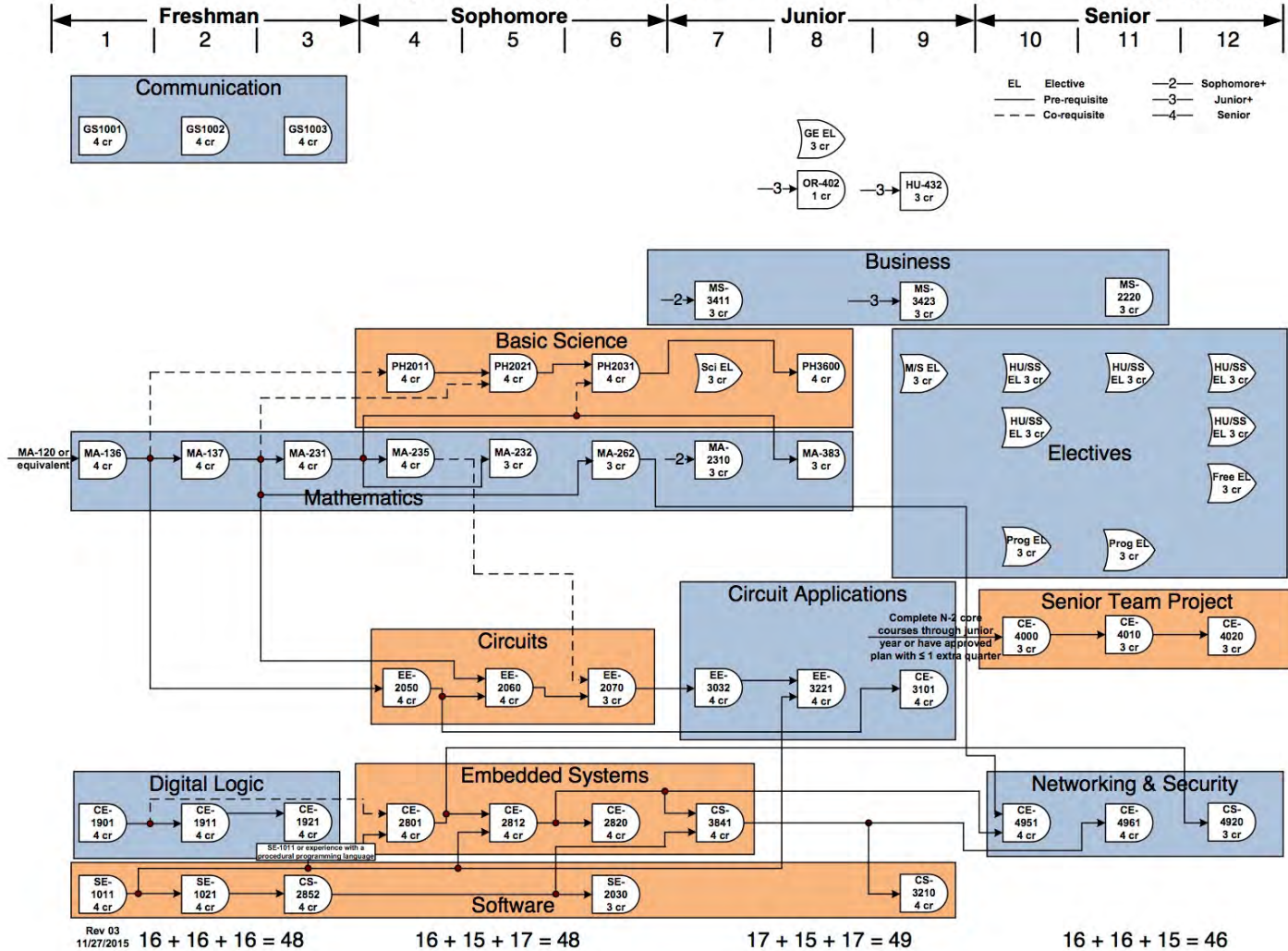
- Biomedical Engineering
- Computer Engineering
- Electrical Engineering
- Software Engineering
- 800 students
  
- 600 lab hours over 4 years



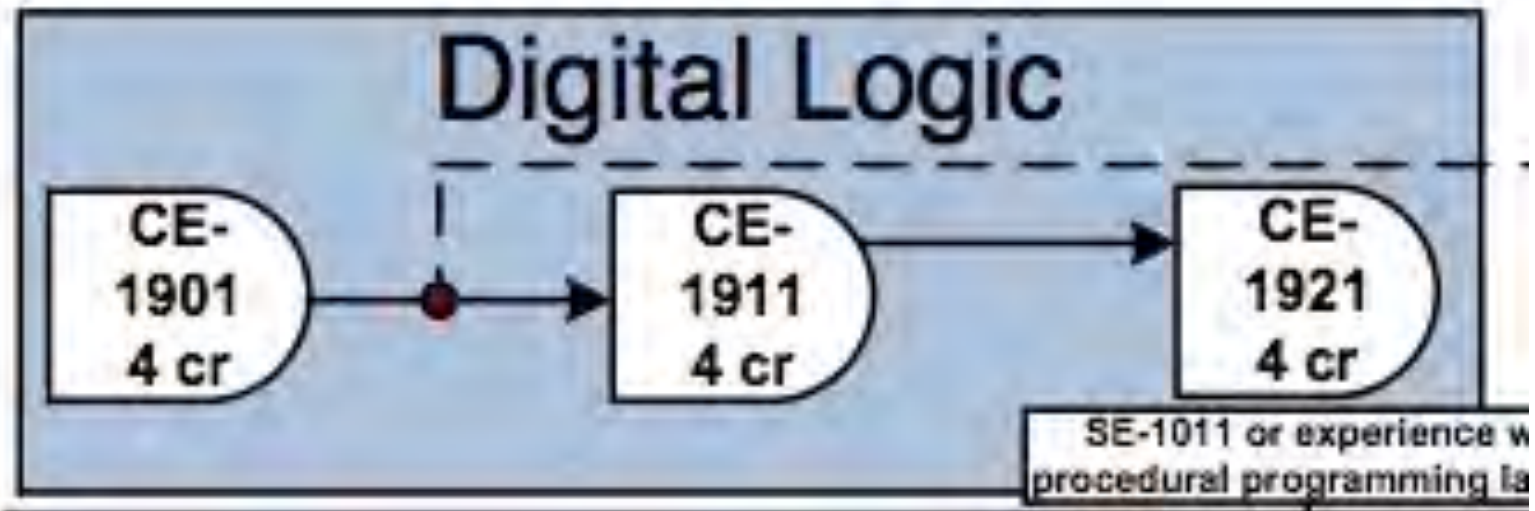
# COMPUTER ENGINEERING

Computer Engineering Curriculum Flow Chart

Version 4.0  
For F'15+ freshmen



# FIRST YEAR COURSES



# FIRST YEAR COURSES

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## CE1901

- Combinational
- Logic Gates
- Gate Circuit
- Timing
- VHDL

## CE1911

- Sequential
- FSMs
- Datapaths
- VHDL

## CE1921

- Architecture
- Organization
- Assembly Lang.
- Microprocessors



# INSTRUCTIONAL SCAFFOLDING

CE1901

- Hybrid Classroom - Flipped + Traditional
- Traditional Mentored Laboratory

CE1911

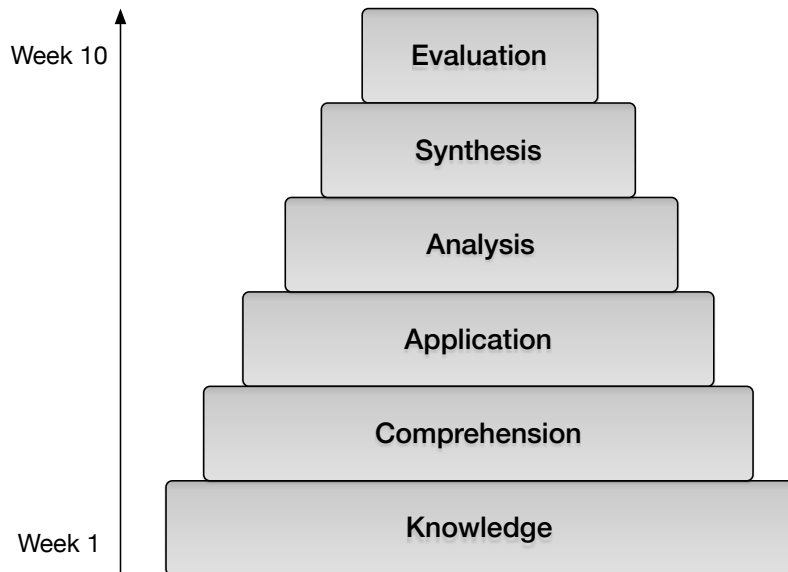
- Hybrid Classroom - Flipped + Traditional
- Flipped Laboratory

CE1921

- Flipped Classroom
- Flipped Laboratory
- Remote Equipment

# FLIPPED CLASSROOM

- Lecture video
- Active learning
- Guided Mentorship
- Constructivism



# FLIPPED LABORATORY



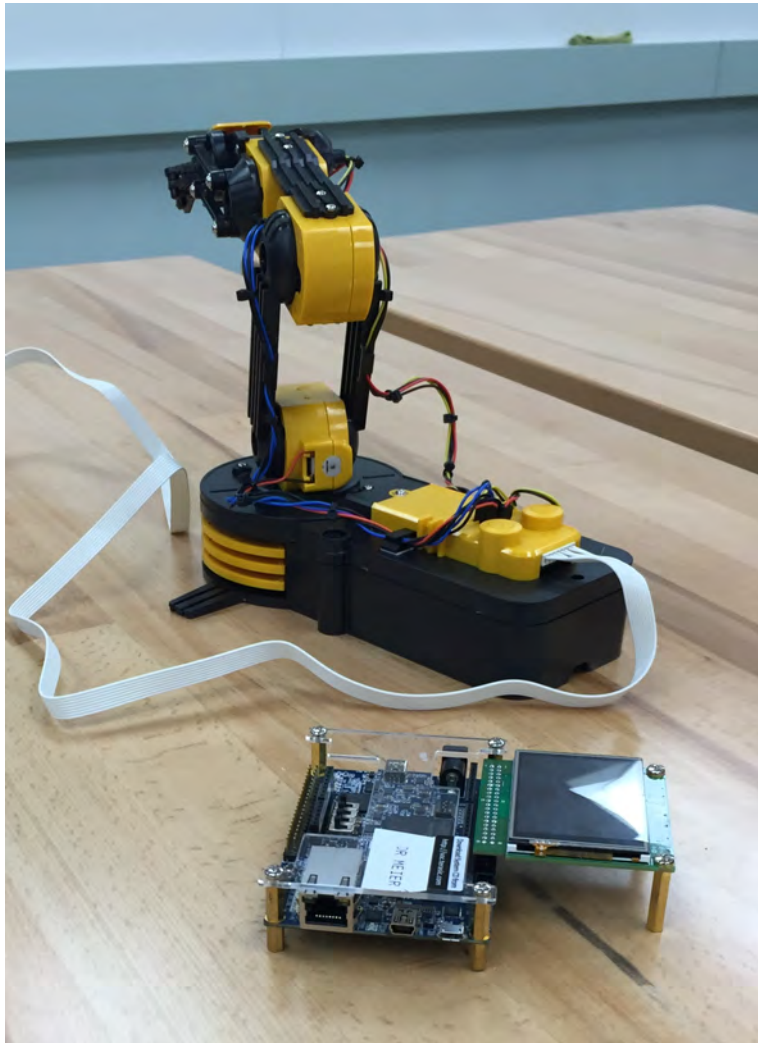
## Ownership Model

- Week Project
- Experiential
- Constructivist

## CE1911

- EFI Control
- Traffic Control
- Vend Control
- Seatbelt Control
- PWM Control
- Data Control

# REMOTE EQUIPMENT



## ROBOTIC ARM

- Modified a \$45 kit
- Four motors
- DC ↔ Stepper
- DE0 Nano SOC+LT24

# REMOTE EQUIPMENT

## Software Support

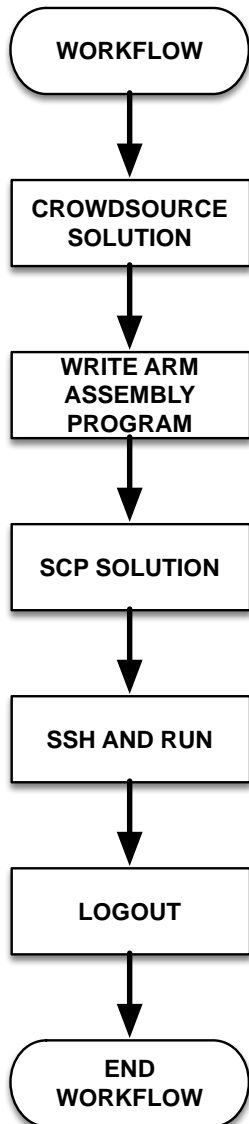
- Linux (Angstrom)
- SSH server
- Robot API
- ARM Assembly



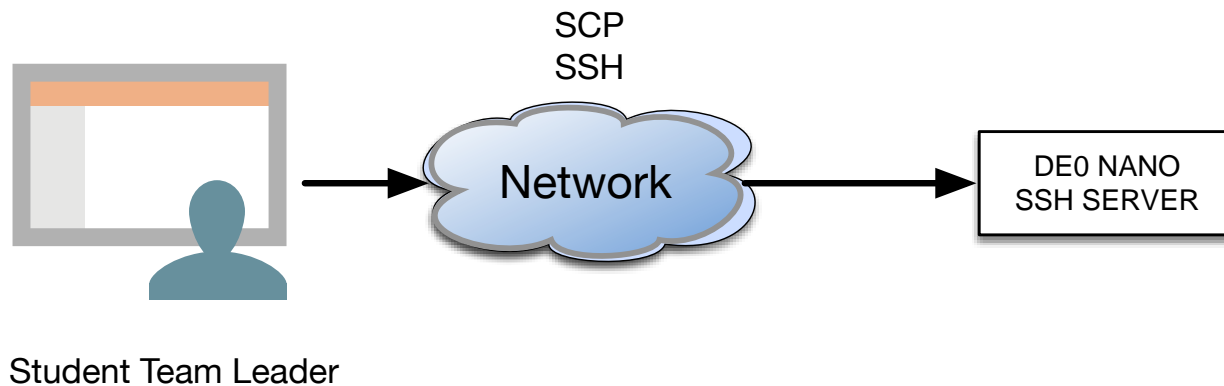
# LEVERAGING SOCIAL MEDIA

| DAY | LEVEL | TWEET  | twitter |
|-----|-------|--|---------|
| 1   | K     | #FACT PWM duty cycle controls speed of DC motor and position of stepper motor.                                     |         |
| 2   | K     | #FACT ARM assembly provides direct access to CPU and IO registers. Assembly programmers are close to the hardware. |         |
| 4   | C     | #DESCRIBE how ARM assembly uses move instructions to control data flow.  |         |
| 8   | S     | #DESIGN an ARM main program that creates a two parameter stack frame and calls a subroutine named RELEASE-GRIP     |         |
| 16  | S     | #DESIGN an ARM main program that uses the robot API to move block in grasper six inches right. Robot on 5-10 pm.   |         |

# REMOTE EQUIPMENT



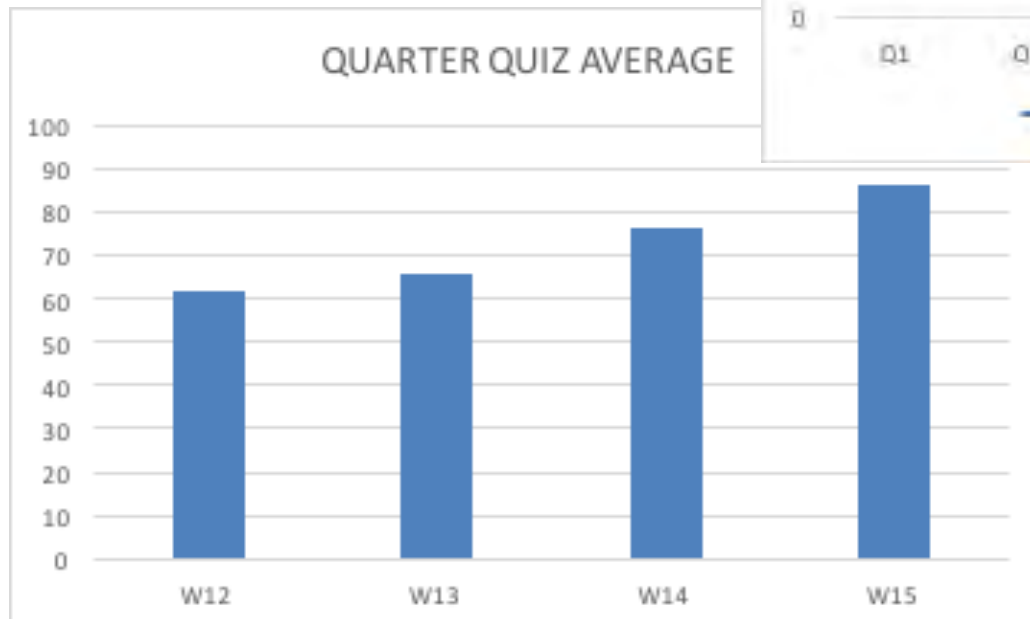
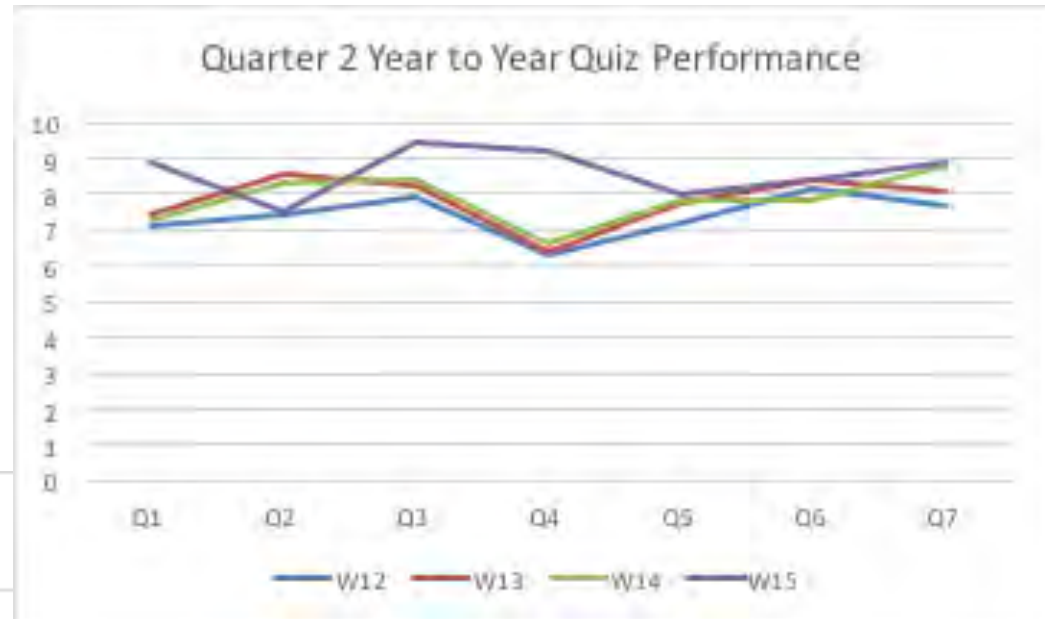
- Move robot ARM
- Grasp objects
- Move objects
- Draw shape



# EDUCATIONAL EFFECT

CE1911 WINTER 2015 QUIZ QW3 GRADE RUBRIC NAME: \_\_\_\_\_

| PROBLEM 1: MOORE FINITE STATE MACHINE MODEL                                       | B | YES | NO |
|---|---|-----|----|
| Constructs next state logic block, memory register block, and output logic block. | S |     |    |
| Uses input, feedback, and output signals.   | A |     |    |
| Labels CLK, RST, inputs, and outputs with appropriate names.                      | K |     |    |
| Organizes inputs, outputs, and feedback correctly in Moore Machine format.        | S |     |    |
| PROBLEM 2: STATE MACHINE BUBBLE DIAGRAM   |   |     |    |
| Constructs a five state machine with states S0, S1, S2, S3, and S4.               | S |     |    |
| Uses outputs that reflect the state name (000, 001, 010, 011, and 100).           | A |     |    |
| Adds a reset into state S0.   | A |     |    |
| Adds the self-lock loop in state S4.  | A |     |    |





# STUDENT COMMENTS

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- “Love doing my labs at home. I explore more.”
- “Videos make it easy to review something I miss.”
- “Sometimes I don’t watch the videos but I learn through classroom practice.”
- “The social media thing is different.”
- “The robot task was fun!”
- “Wow. That was really hands-on.”
- “I can’t believe what I can build after just 20 weeks.”

# THANK YOU

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Questions?